



CITY COUNCIL MEETING AGENDA

Tuesday – November 28, 2023 – 6:00 PM

Shawn O’Neill,
Mayor
soneill@cityofnapavine.com

Brian Watson,
Council Position No.1
bwatson@cityofnapavine.com

Ivan Wiediger,
Council Position No.2
iwiediger@cityofnapavine.com

Don Webster,
Council Position No.3
dwebster@cityofnapavine.com

Heather Stewart,
Council Position No.4
hstewart@cityofnapavine.com

Duane Crouse,
Council Position No.5
dcrouse@cityofnapavine.com

Staff Members

Rachelle Denham,
City Clerk

Michelle Whitten,
City Treasurer

Bryan Morris,
PW Director
Community Development

John Brockmueller,
Chief of Police

Allen Unzelman
Honorable Judge-Municipal Court

Jim Buzzard,
Legal Counsel

City of Napavine
407 Birch Ave SW
P O Box 810
Napavine, WA 98565
360-262-3547

City Website
www.cityofnapavine.com

****Public Hearing: 2024 Preliminary Budget – 6:00 PM****

- I. CALL TO ORDER
- II. INVOCATION
- III. PLEDGE OF ALLEGIANCE
- IV. ROLL CALL
- V. APPROVAL OF AGENDA – AS PRESENTED
- VI. APPROVAL OF MEETING MINUTES
 - 1) Regular Council Meeting – November 14, 2023
 - 2) Workshop Meeting 2024 Preliminary Budget – November 14, 2023
 - 3) Public Hearing Meeting - Ord 652 Adopting Interim Land Use Regulations & Official Controls Providing for Use of a Hearing Examiner - November 14, 2023
 - 4) Public Hearing Meeting - 2024-2029 Capital Facilities Plan- November 14, 2023
 - 5) Public Hearing Meeting - 2024 Preliminary Budget- November 14, 2023
- VII. STAFF & COUNCIL REPORT
- VIII. CITIZEN COMMENTS – NON-AGENDA ITEMS
- IX. NEW BUSINESS
 - 1) Vouchers – M. Whitten
 - 2) Ord 655 – 2024 Budget – M. Whitten
 - 3) Buzzard Legal Services Agreement – R. Denham
 - 4) Civil Service Commission Secretary/Examiner Services Agreement – R. Denham
 - 5) Council Winter Recess Discussion – Mayor O’Neill
- X. ADJOURNMENT – CLOSE OF MEETING

Council Meeting is held in person and via Teleconference.

Teleconference Information

Dial-in number (US): (720) 740-9753

Access code: 8460198

To join the online meeting: <https://join.freeconferencecall.com/rdenham8>